

# Galaxy Gaming Reports Q4 and Full Year 2022 Financial Results

LAS VEGAS, March 31, 2023 (GLOBE NEWSWIRE) -- Galaxy Gaming, Inc. (OTCQB: GLXZ), a developer and distributor of casino table games and enhanced systems for land-based casinos and iGaming content, announced today its financial results for the quarter and year ended December 31, 2022.

#### Financial Highlights

#### Q4 2022 vs. Q4 2021

- Revenue increased 5% to \$5,940K
  - +14% to \$6,453K at constant currency
- Adjusted EBITDA increased 30% to \$3,153K
  - Q4 2022 benefited from one-time payroll tax benefit of \$575k (net)
- Net income declined from \$598K to \$55K

#### Full Year 2022 vs. Full Year 2021

- Revenue increased 17% to \$23,442K
  - +23% to \$24,632 at constant currency
- Adjusted EBITDA increased 21% to \$10,534K
- Net loss of \$(1,733)K vs. net income of \$2,112K

#### Balance Sheet Changes (vs. December 31, 2021)

- Cash increased 14% to \$18,238K
- Total long-term debt<sup>1</sup> (gross) decreased to \$59,741K from \$60,500K
- Stockholders' deficit increased to \$(17,885)K from \$(17,286)K

#### **Executive Comments**

"In spite of the headwinds from exchange rates, interest rates and inflation rates, we had a solid quarter and ended 2022 on a good trajectory," said Todd Cravens, Galaxy's President and CEO. "At constant currency, revenues for both the quarter and the year would have been new records for Galaxy. We enter the current year with several new games coming to market, and we will be installing the first of our Galaxy Operating System ("GoS") progressives beginning in Q2. We expect double-digit revenue increases in our online business in 2023, and expect revenue growth in the GG Core business to accelerate over the course of the year as GoS systems get installed, along with new content. We are working on upgrades and enhancements to GoS and expect to present GoS 2.0 at G2E in October."

<sup>&</sup>lt;sup>1</sup> Includes current portion.

"Some adjustments need to be made to our reported numbers to make them more comparable to the respective 2021 figures," said Harry Hagerty, Galaxy's CFO. "For the quarter, using last year's exchange rates adds \$512K to revenue. Our Adjusted EBITDA in the quarter benefitted from \$575K in ERTC credits, which should be removed for comparability. Applying both adjustments results in pro forma revenue of \$6,453K (+14%) and pro forma EBITDA of \$3,090K (+43%). For the year, using last year's exchange rates adds \$1,189K to revenue, and Adjusted EBITDA benefitted from the same \$575K ERTC credit. Applying both adjustments results in pro forma revenue of \$24,632K and pro forma EBITDA of \$11,149K.

"The currency comparisons impacted in the GG Digital operating segment more than the GG Core segment. For the quarter, revenue in GG Core was \$3,944K (\$4,036 in constant currency) vs. \$3,951k in Q4 2021. In GG Digital, we had revenues of \$1,996 in Q4 2022 (\$2,416 in constant currency) vs. \$1,719 in Q4 2021. For the year, revenue in GG Core was \$15,399K (\$15,685K in constant currency) vs. \$13,556k in 2021. In GG Digital, we had revenues of \$8,043 in 2022 (\$8,946 in constant currency) vs. \$6,428in 2021.

"We are very comfortably in compliance with the Net Leverage covenant in our credit agreement with Fortress. Our Net Leverage was 4.0x at year-end vs. a maximum allowable of 8.0x (stepping down to 6.0x in 2023). The interest we pay on the term loan has increased sharply as short-term benchmarks increased over the last three quarters of 2022. We expect interest expense to be close to \$9.0 million in 2023 based on a benchmark rate of 5.0% for the remainder of the year. We expect to generate Adjusted EBITDA in excess of interest expense and amortization in 2023, and we will also maintain significant cash balances in order to allow us to pay the interest and amortization if business trends deteriorate. We hope to be able to refinance the Fortress debt in Q4 2022 when the prepayment penalty lapses.

"For 2023, we are forecasting revenue in a range of \$26-\$27 million and Adjusted EBITDA in a range of \$12-13 million. This forecast assumes exchange rates that existed in Q4 2022 and is based on economic conditions as they existed at the beginning of 2023.

"We have not repurchased any common stock under the authorization we received in November and will not be able to do any repurchases until after the current blackout period expires after the filing of our Q1 10-Q on May 15, 2023."

The company is releasing an investor deck with its earnings this quarter. Investors are encouraged to send questions to management at <a href="mailto:investors@galaxygaming.com">investors@galaxygaming.com</a> by Monday, April 3<sup>rd</sup>. Management will record their answers to investor questions and give more detail to the investor deck. The recording should be posted on or around April 7<sup>th</sup>.

#### Forward-Looking Statements

This press release contains, and oral statements made from time to time by our representatives may contain, forward-looking statements based on management's current expectations and projections, which are intended to qualify for the safe harbor of Section 27A of the Securities Act of 1933, as amended, and Section 21E of the Securities Exchange Act of 1934, as amended. Forward-looking statements include

statements identified by words such as "believe," "will," "may," "might," "likely," "expect," "anticipates," "intends," "plans," "seeks," "estimates," "believes," "continues," "projects" and similar references to future periods, or by the inclusion of forecasts or projections. All forward-looking statements are based on current expectations and projections of future events.

These forward-looking statements reflect the current views, models, and assumptions of Galaxy Gaming, and are subject to various risks and uncertainties that cannot be predicted or qualified and could cause actual results in Galaxy Gaming's performance to differ materially from those expressed or implied by such forward looking statements. These risks and uncertainties include, but are not limited to, the ability of Galaxy Gaming to enter and maintain strategic alliances, product placements or installations, in land based casinos or grow its iGaming business, garner new market share, secure licenses in new jurisdictions or maintain existing licenses, successfully develop or acquire and sell proprietary products, comply with regulations, have its games approved by relevant jurisdictions, and other factors. All forward-looking statements made herein are expressly qualified in their entirety by these cautionary statements and there can be no assurance that the actual results, events, or developments referenced herein will occur or be realized. Readers are cautioned that all forward-looking statements speak only to the facts and circumstances present as of the date of this press release. Galaxy Gaming expressly disclaims any obligation to update or revise any forward-looking statements, whether because of new information, future events or otherwise.

#### About Galaxy Gaming

Headquartered in Las Vegas, Nevada, Galaxy Gaming (<u>galaxygaming.com</u>) develops and distributes innovative proprietary table games, state-of-the-art electronic wagering platforms and enhanced bonusing systems to land-based, riverboat, and cruise ship and casinos worldwide. In addition, through its wholly owned subsidiary, Progressive Games Partners LLC, Galaxy licenses proprietary table games content to the online gaming industry. Connect with Galaxy on Facebook, YouTube and Twitter.

#### Non-GAAP Financial Information

Adjusted EBITDA includes adjustments to net loss/income to exclude interest, taxes, depreciation, amortization, share based compensation, gain/loss on extinguishment of debt, foreign currency exchange gains/losses, change in estimated fair value of interest rate swap liability and severance and other expenses related to litigation. Adjusted EBITDA is not a measure of performance defined in accordance with generally accepted accounting principles in the United States of America ("U.S. GAAP"). However, Adjusted EBITDA is used by management to evaluate our operating performance. Management believes that disclosure of Adjusted EBITDA allows investors, regulators, and other stakeholders to view of our operations in the way management does. Adjusted EBITDA should not be considered as an alternative to net income or to net cash provided by operating activities as a measure of operating results or of liquidity. Finally, Adjusted EBITDA may not be comparable to similarly titled measures used by other companies.

Revenue at constant currency is a non-GAAP measure. We calculate constant currency revenue by applying the exchange rates realized in the year-ago period to the revenue earned in the respective foreign currencies in the current period. We believe that providing constant currency revenue allows readers to better understand the underlying growth of our businesses by removing the effect of exchange rate changes. In

calculating EBITDA pro forma for constant currency, we do not adjust the exchange rates for expenses in current periods as the majority of our expenses are denominated in US dollars.

# Contact:

Media: Phylicia Middleton (702) 936-5216 Investors: Harry Hagerty (702) 938-1740

		Years ended December 31,									
Adjusted EBITDA Reconciliation:		2022		2021							
Net (loss) income	\$	(1,773,189)	\$	2,111,812							
Interest expense		7,411,224		1,505,386							
Share redemption consideration		<u> </u>		682,469							
Interest income		(71,223)		(2,048)							
Depreciation and amortization		2,761,359		2,858,991							
Share-based compensation		1,278,068		1,532,455							
Foreign currency exchange loss (gain) Change in fair value of interest		290,394 —		64,879 (66,009)							
Provision (benefit) for income taxes		208,887		48,637							
Other non-recurring income		5,709		_							
Severance expense		28,477		12,596							
Special project expense (benefit) - Triangulum		(86,959)		487,712							
Special project expense - Other		481,737		(503,050							
Adjusted EBITDA	\$	10,534,484	\$	8,733,830							
		Three Months En	ded Decemb	er 31,							
Adjusted EBITDA Reconciliation:		2022		2021							
Net (loss) income	\$	55,105	\$	623,384							
Interest expense		2,129,902		1,054,912							
Share redemption consideration		_		96,023							
Interest income		(48,057)		(886)							
Depreciation and amortization		571,570		698,774							
Share-based compensation		323,518		324,807							
Foreign currency exchange loss (gain)		(199,647)		33,478							
Provision (benefit) for income taxes		310,828		41,637							
Other non-recurring income		(12,546)		(25,000)							
Special project expense (benefit) - Triangulum		<u> </u>		74,688							
Special project expense - Other		21,833		(490,676)							
Adjusted EBITDA	_ \$	3,152,505	\$	2,431,141							

# Currency Reconciliation - Q4 2022 vs Q4 2021

### Consolidated

			Q4 2022			Q4	2022	2 Pro Fori	ma		Q4 2021		Ch	ange		
			F	Realized		Actual			R	ealized		Pro Forma	Actual	Q4 20	)22	Q4 2022
	F	Revenue in	Е	xchange		Reporting	F	Revenue in	Ex	change		Reporting	Reporting	Actua	lvs.	Pro Forma vs.
		Local		Rate		Currency		Local		Rate		Currency	Currency	Q4 20	021	Q4 2021
		Currency	(	Q4 2022		Revenue		Currency	Q	4 2021		Revenue	Revenue	Actu	ıal	<u>Actual</u>
EUR	€	1,687,114	\$	0.94	\$	1,587,722	€	1,687,114	\$	1.17	\$	1,977,536	\$ 1,337,799		19%	48%
GBP	£	628,843	\$	1.16	\$	729,663	£	628,843	\$	1.35	\$	852,003	\$ 1,072,517		-32%	-21%
USD	\$	3,623,137	\$	1.00	\$	3,623,137	\$	3,623,137	\$	1.00	\$	3,623,137	\$ 3,259,935		11%	11%
					\$	5,940,522					\$	6,452,676	\$ 5,670,251		5%	14%

### **GG** Core

			Q4 2022			Q4	202	2 Pro Fori	ma		Q4 2021	Cha	inge		
			F	Realized	Actual				F	Realized		Pro Forma	Actual	Q4 2022	Q4 2022
	Reve	enue in	Ε	xchange		Reporting	Rev	enue in	E	xchange		Reporting	Reporting	Actual vs.	Pro Forma vs.
		Local		Rate		Currency		Local		Rate		Currency	Currency	Q4 2021	Q4 2021
	(	Currency	(	Q4 2022		Revenue		Currency	(	Q4 2021		Revenue	Revenue	<u>Actual</u>	Actual
EUR	€	72,177	\$	1.01	\$	72,679	€	72,177	\$	1.16	\$	83,804	\$ 38,942	87%	115%
GBP	£	444,102	\$	1.17	\$	519,775	£	444,102	\$	1.35	\$	599,786	\$ 863,242	-40%	-31%
USD	\$	3,352,260	\$	1.00	\$	3,352,260	\$	3,352,260	\$	1.00	\$	3,352,260	\$ 3,049,111	10%	10%
					\$	3,944,714					\$	4,035,850	\$ 3,951,295	0%	2%

# **GG** Digital

	<u></u>		Q4 2022			Q4	202	2 Pro For	ma		Q4 2021	Cha	inge		
			R	Realized		Actual			F	Realized		Pro Forma	 Actual	Q4 2022	Q4 2022
	F	Revenue in	E	xchange		Reporting		Revenue in	E	xchange		Reporting	Reporting	Actual vs.	Pro Forma vs.
		Local		Rate		Currency		Local		Rate		Currency	Currency	Q4 2021	Q4 2021
		Currency	C	Q4 2022		Revenue		Currency	<u>C</u>	Q4 2021		Revenue	Revenue	<u>Actual</u>	Actual
EUR	€	1,614,937	\$	0.94	\$	1,515,042	€	1,614,937	\$	1.17	\$	1,893,731	\$ 1,298,857	17%	46%
GBP	£	184,741	\$	1.14	\$	209,888	£	184,741	\$	1.37	\$	252,217	\$ 209,275	0%	21%
USD	\$	270,877	\$	1.00	\$	270,877	\$	270,877	\$	1.00	\$	270,877	\$ 210,824	28%	28%
					\$	1,995,809					\$	2,416,826	\$ 1,718,956	16%	41%

Note: Some numbers may not foot due to rounding.

# Currency Reconciliation - Full Year 2022 vs Full Year 2021

# Consolidated

			Full Year 20			Full Y	ear 2	2022 Pro I	orn	na	Fu	II Year 2021	Ch	ange	
			Realized		Actual			R	ealized		Pro Forma		Actual	Full Year 202	2 Full Year 2022
		Revenue in	Exchange		Reporting		Revenue in	E	change		Reporting		Reporting	Actual vs.	Pro Forma vs.
		Local	Rate		Currency		Local		Rate		Currency		Currency	Full Year 202	1 Full Year 2021
		Currency	Full Year 20	22	Revenue		Currency	Full	Year 2021		Revenue		Revenue	<u>Actual</u>	<u>Actual</u>
EUR	€	6,206,166	\$ 1.0	6 \$	6,591,971	€	6,206,166	\$	1.20	\$	7,447,074	\$	4,828,354	37%	54%
GBP	£	2,633,850	\$ 1.2	4 \$	3,272,999	£	2,633,850	\$	1.37	\$	3,607,206	\$	2,383,969	37%	51%
USD	\$	13,577,335	\$ 1.0	0 \$	13,577,335	\$	13,577,335	\$	1.00	\$	13,577,335	\$	12,772,055	6%	6%
				\$	23,442,307					\$	24,631,615	\$	19,984,378	17%	6 23%

### **GG** Core

			ear 2022			Full Y	⁄ear	2022 Pro F	orr	na	Fu	II Year 2021	Ch	ange		
			Realized			Actual			F	Realized		Pro Forma	Actual		Full Year 2022 Full Year 2022	
		Revenue in	Exc	change		Reporting		Revenue in	Ε	xchange		Reporting		Reporting	Actual vs.	Pro Forma vs.
		Local	cal Rate			Currency Local		Local	Rate Currenc		Currency	Currency		Full Year 202	1 Full Year 2021	
		Currency	Full Y	ear 2022		Revenue		Currency	Full	Year 2021		Revenue		Revenue	<u>Actual</u>	<u>Actual</u>
EUR	€	208,821	\$	1.04	\$	217,927	€	208,821	\$	1.18	\$	247,149	\$	106,012	106%	6 133%
GBP	£	2,017,035	\$	1.24	\$	2,498,050	£	2,017,035	\$	1.37	\$	2,755,204	\$	1,641,463	52%	68%
USD	\$	12,683,081	\$	1.00	\$	12,683,081	\$	12,683,081	\$	1.00	\$	12,683,081	\$	11,808,961	7%	6 7%
				_	\$	15,399,060					\$	15,685,435	\$	13,556,436	14%	6 16%

# **GG** Digital

			ear 2022			Full Y	/ear	2022 Pro F	orr	ma	Fu	II Year 2021	Ch	ange		
		Realized				Actual			F	Realized		Pro Forma	Actual		Full Year 2022 Full Year 20	
		Revenue in	Exchange		Reporting			Revenue in		Exchange		Reporting		Reporting	Actual vs.	Pro Forma vs.
		Local	Local Rate			Currency Local		Local	Rate Currency		Currency	Currency		Full Year 2021 Full Year 2021		
		Currency	Full Ye	ear 2022		Revenue		Currency	Full	Year 2021		Revenue		Revenue	<u>Actual</u>	<u>Actual</u>
EUR	€	5,997,345	\$	1.06	\$	6,374,044	€	5,997,345	\$	1.20	\$	7,199,924	\$	4,722,343	35%	52%
GBP	£	616,815	\$	1.26	\$	774,950	£	616,815	\$	1.38	\$	852,002	\$	742,505	4%	15%
USD	\$	894,254	\$	1.00	\$	894,254	\$	894,254	\$	1.00	\$	894,254	\$	963,095	-7%	-7%
				_	\$	8,043,248					\$	8,946,180	\$	6,427,943	25%	39%

Note: Some numbers may not foot due to rounding.

# Reconciliation of Reported to Pro Forma Revenue and EBITDA

	Q4 2022	I	Full Year 2022
Reported Revenue	\$ 5,940,525	\$	23,442,307
Currency Adjustment	 512,151	·	1,189,308
Pro Forma Revenue	\$ 6,452,676	\$	24,631,615
Reported EBITDA	\$ 3,153,000	\$	10,534,484
plus: Currency Adjustment	512,151		1,189,308
minus: ERTC Credit	 (574,979)		(574,979)
Pro Forma EBITDA	\$ 3,090,172	\$	11,148,813